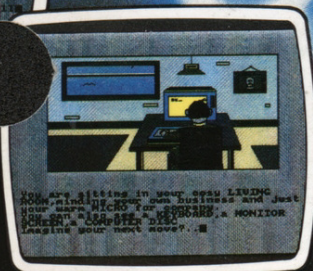


Screen pictures shown
may be different machine
versions of game.



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IMAGINATION

Written by Peter Torrence. Author of Seabase Delta



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Kings Keep
Gyron Arena
Bomb scare
Kai Temple
Spike
Star Firebirds
Olli and Lissa
Harvey Headbanger
Gunstar
Chickin Chase
Megabucks
Thrust II

Amstrad

Spiky Harold
Thrust
Harvey Headbanger
Ninja Master
Collapse
Bomb scare
Wild Bunch
Booty
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Seabase Delta
Star Firebirds
Cylu
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HEY THERE!!!

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IMAGINATION

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INTRODUCTION

You love computer shops. There is nothing better than wandering the isles of cassettes and discs and rushing home to play them on your micro.

On one such expedition, from amongst a pile of games, you find an old dusty disc with no packaging or even a label. Even the shopkeeper had no idea where it came from and let you have it for free. There was something strange about this disc . . . never mind, there's only one way to find out!

THE ADVENTURE

Everyone imagines! But have you ever imagined what it would be like to actually take part in the game you are playing! When you put the disc into the slot and select your game choice, you actually find yourself pulled into the screen!

THE QUEST

To answer the ultimate unimaginable question . . . THE NUMBER OF STARS IN THE UNIVERSE!

LOADING

COMMODORE 64 OWNERS

1. Connect the cassette unit to your Commodore according to the User Manual.
2. Place the rewind cassette into the cassette unit, and press PLAY.
3. Press RUN/STOP and SHIFT simultaneously on your Commodore.

COMMODORE 128 OWNERS

1. Switch OFF your Commodore 128, and switch it back on whilst holding down the COMMODORE key.
2. Now follow the instructions for Commodore 64 owners above.

NOTE: Full loading instructions can be found in your Commodore Manual.

PLAYING THE ADVENTURE

To play imagination, enter commands in the form of sentences, i.e., GO NORTH, EXAMINE THE SCREEN or TAKE THE BUCKET.

Each of the four adventures within the main game are connected in some subtle (and usually funny!) ways. If you wish to return to your cosy living room, just type 'PINCH YOUR ARM' and you will return to your senses!

Go on then! Imagine you are in this game! Bring back the secret of the universe and use your IMAGINATION . . .

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